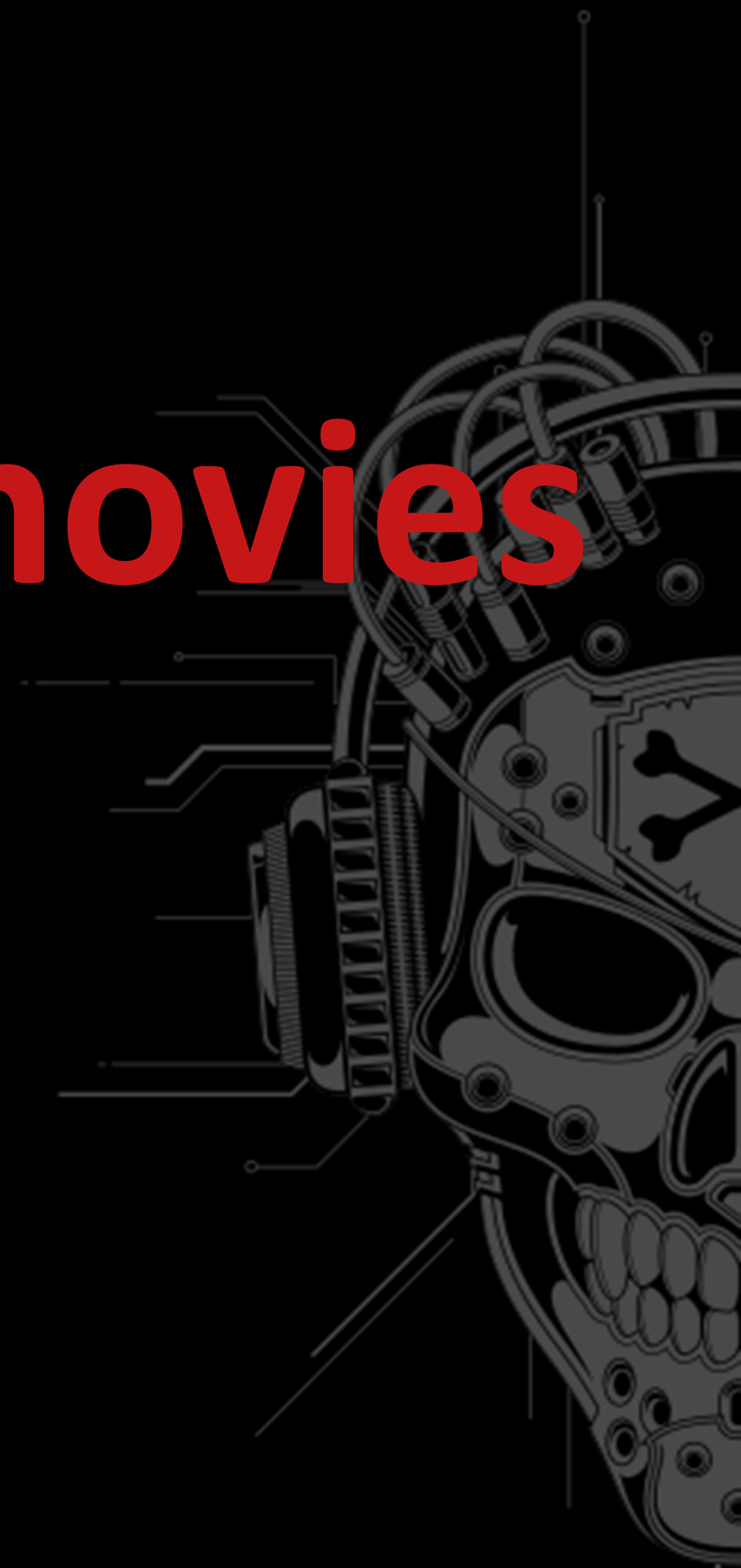


Hacking like in the movies

Insomni'hack 2015 teaser
writeups

INSOMNI'HACK



Intro | Teaser

- Main event CTF is open to all – no quals
- Invite first few teams to conference
- Longer than the main CTF (36h)
⇒ Fewer but harder tasks
- 3 pwnables, 1 reverse, 1 web



Intro | Scoreboard

- Scoreboard running on Haskell
- NodeJS at the finals
- Very optimized
- Unreadable ;)
- Infra on AWS
- The Hipster's choice!



Pwning | SH1TTY (finals)

- Intended for the Teaser
- Timing FAIL
- Moved to the finals, made easier
- Solved a few minutes after the CTF end ☹️



Pwning | SH1TTY (finals)

- 2 idiots, 1 keyboard
- Linux kernel module, keylogger
- Qemu + ramfs
- 2 modes:
 - DUMB: log *
 - «SMART»: log passwords



<https://www.youtube.com/watch?v=u8qgehH3kEQ>

Pwning | SH1TTY (finals)

- TTY keylogger:
 - Creates a line discipline based on N_TTY
 - Change `ldisc.ops->receive_buf2`
 - Replace N_TTY with our ldisc
- The TTY demystified:
<http://www.linusakesson.net/programming/tty/>



Pwning | SH1TTY (finals)

- Vulnerability:
 - Go to **SMART** mode (type **G1v3m3p4ssw0rdz**)
 - A user enters a password if
 - `L_ICANON(tty) && !L_ECHO(tty)`
 - Change the line settings with `stty -echo`
 - Type a very long password ⇒ **kernel panic!**

Pwning | SH1TTY (finals)

- Classic kstack buffer overflow
- Upload a binary
 - Create a function that does the classic `commit_creds(prepare_kernel_cred(0))`
 - End the function with a `swapgs ; iret`
 - No SMEP/KERNEXEC
- Unless... you can't?
 - Also, running in another context (*kworker*)



Pwning | SH1TTY (finals)

- Write the exploit «*with your bare hands*»

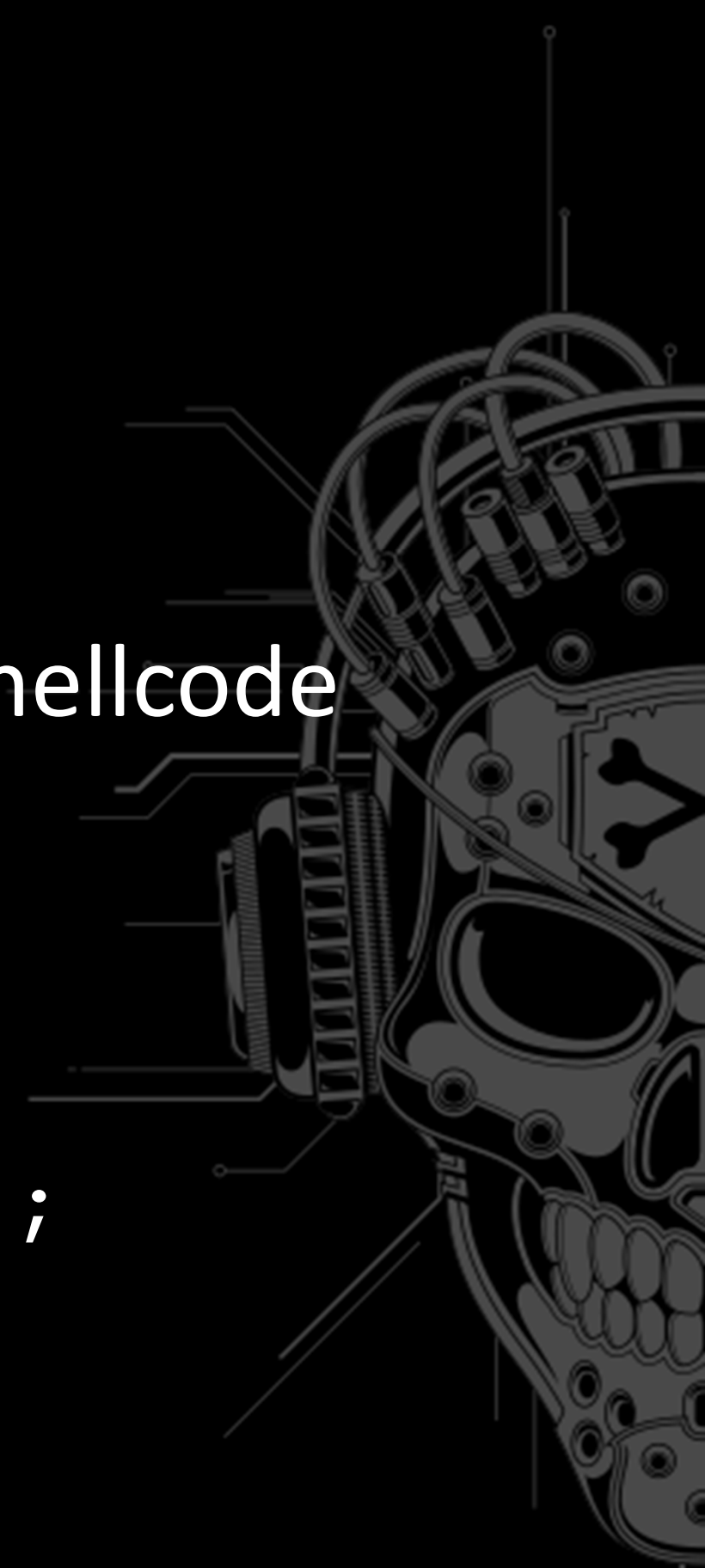


Pwning | SH1TTY (finals)

- Must use ROP (x64 kstack is NX)
 - Full ROP
 - Create/reuse RWX section ; copy/jmp to shellcode

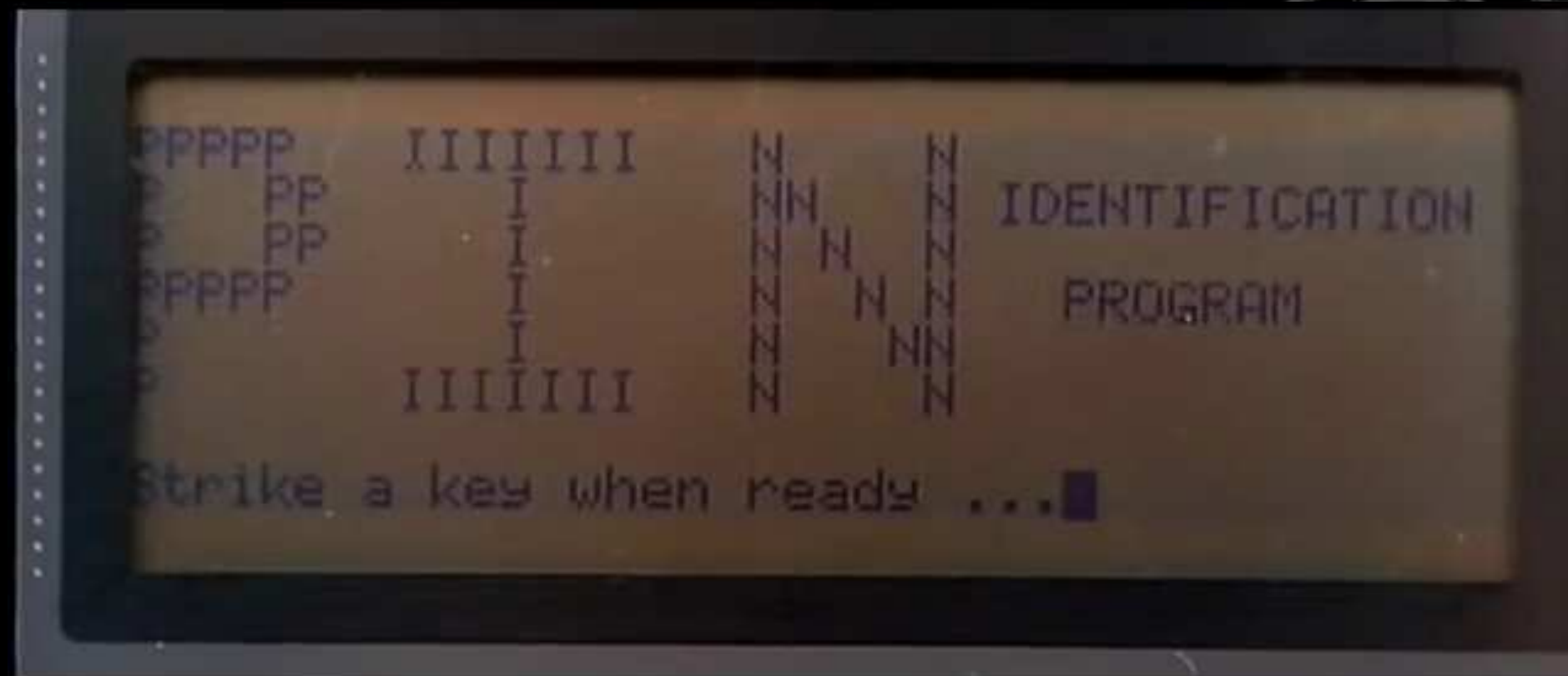
- Payload:

```
pid = find_get_pid(shell_pid);  
task = get_pid_task(pid);  
creds = prepare_kernel_cred(0);  
task->cred = creds;
```



Reversing100 | Baby Haskell

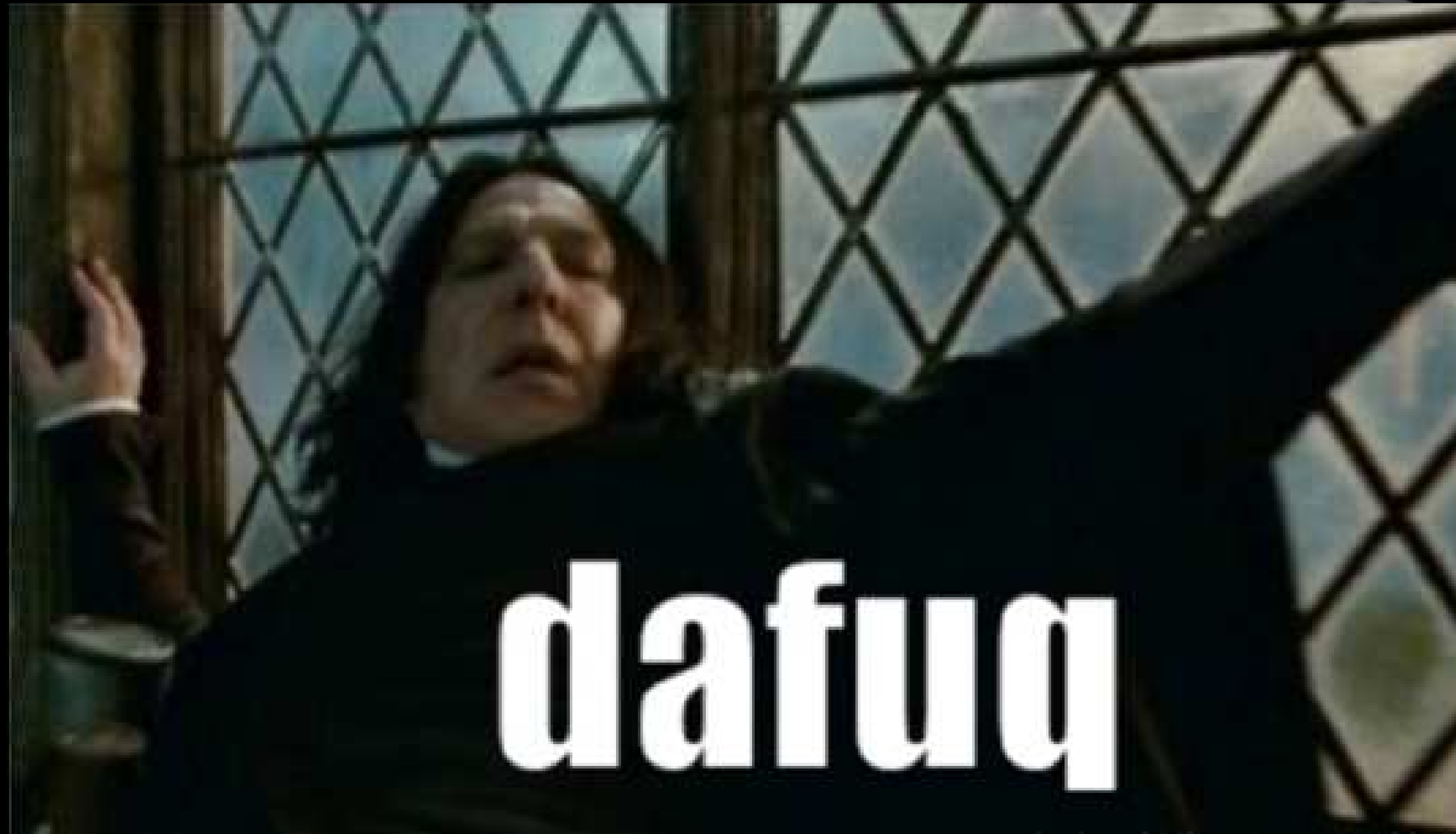
- Haskell binary
- Lazy evaluation
- Timer to prevent debugging
- Impossible to reverse statically



<https://www.youtube.com/watch?v=AqtMOUb3g6g>

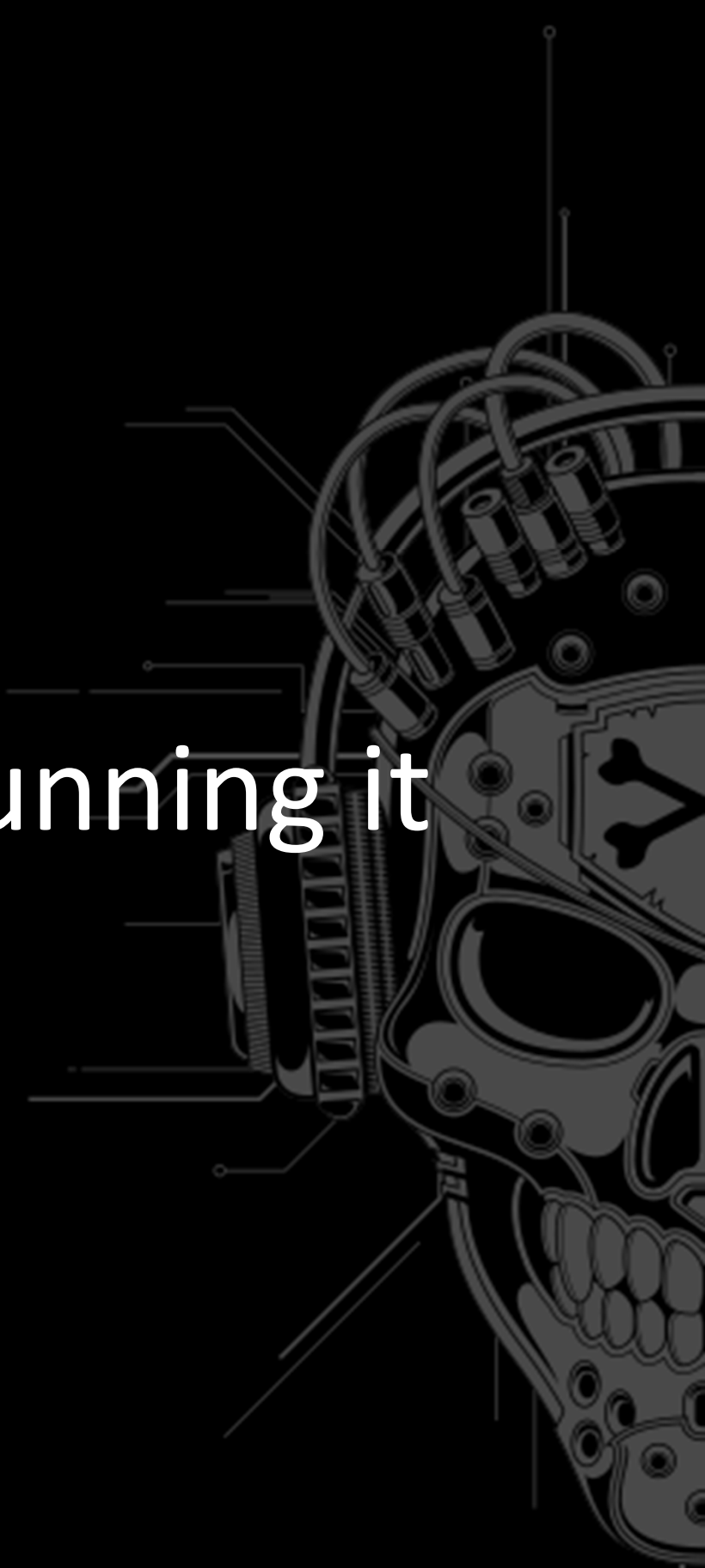
Reversing100 | Baby Haskell

- Impossible?
- Well go see in IDA for yourself



Reversing100 | Baby Haskell

- RTFM!
- Haskell Runtime System (RTS)
- Options to profile the binary when running it
- See allocated memory, threads, etc.
- Pass options `+RTS` in args
- ... if compiled `--with-rtsopts`



Reversing100 | Baby Haskell

- RTS options are disabled. Link with `-rtsopts` to enable them.

```
.text:000000000046AFC1 loc_46AFC1: ; CODE XREF: procRtsOpts_part_1+16Tj
.text:000000000046AFC1 test rdi, rdi
.text:000000000046AFC4 mov eax, offset aUseHs_init_wit ; "Use hs_init_with_rtsopts() to enable th"...
.text:000000000046AFC9 mov esi, offset aLinkWithRtsopt ; "Link with -rtsopts to enable them."
.text:000000000046AFCE cmovz rsi, rax
.text:000000000046AFD2 mov edi, offset aRtsOptionsAr_0 ; "RTS options are disabled. %s"
.text:000000000046AFD7 xor eax, eax
.text:000000000046AFD9 call errorBelch |
.text:000000000046AFDE mov edi, 1 ; status
.text:000000000046AFE3 call stg_exit
.text:000000000046AFE9
```

- Patch the binary in the xref (jz to jnz 😊)

Reversing100 | Baby Haskell

```
$ ./haskell.bin +RTS -t --machine-readable -RTS INS{a
Nope
[("bytes allocated", "54520")
,("num_GC's", "1")
,("average_bytes_used", "44312")
,("max_bytes_used", "44312")
,("num_byte_usage_samples", "1")
,("peak_megabytes_allocated", "1")
,("init_cpu_seconds", "0.00")
,("init_wall_seconds", "0.00")
,("mutator_cpu_seconds", "0.00")
,("mutator_wall_seconds", "0.00")
,("GC_cpu_seconds", "0.00")
,("GC_wall_seconds", "0.00")
]
```



Reversing100 | Baby Haskell

```
$ ./haskell.bin +RTS -t --machine-readable -RTS INS{Y
```

```
Nope
```

```
[("bytes allocated", "54592")  
,("num_GC's", "1")  
,("average_bytes_used", "44312")  
,("max_bytes_used", "44312")  
,("num_byte_usage_samples", "1")  
,("peak_megabytes_allocated", "1")  
,("init_cpu_seconds", "0.00")  
,("init_wall_seconds", "0.00")  
,("mutator_cpu_seconds", "0.00")  
,("mutator_wall_seconds", "0.00")  
,("GC_cpu_seconds", "0.00")  
,("GC_wall_seconds", "0.00")  
]
```



Reversing100 | Baby Haskell

```
$ ./haskell.bin +RTS -t --machine-readable -RTS \  
INS{You_5h0uld_learn_HASKELL}
```

Congratz

```
[("bytes allocated", "61528")  
,("num_GC's", "1")  
,("average_bytes_used", "44312")  
,("max_bytes_used", "44312")  
,("num_byte_usage_samples", "1")  
,("peak_megabytes_allocated", "1")  
,("init_cpu_seconds", "0.00")  
,("init_wall_seconds", "0.00")  
,("mutator_cpu_seconds", "0.00")  
,("mutator_wall_seconds", "0.00")  
,("GC_cpu_seconds", "0.00")  
,("GC_wall_seconds", "0.00")  
]
```



Web100 | YNOS

- WebRPC
- Leak the sources



<https://www.youtube.com/watch?v=O2rGTXHvPCQ>

- More than one way to solve it

Web100 | YNOS

- SQLi in login
Read source
- Deserialization
of json data
- Code execution by using ReflectionFunction



Issues | YNOS

- APParmor
Prevent FILE
access in
MYSQL
- People still
Managed to
Solve it before we eventually fixed it



Pwn100 | Elysium

- Also known as Esylum...
- 32 bits; **Partial RELRO**, **No canary**, **NX**, **PIE**
- AES-CBC encrypted protocol
- Commands format is
 - `<sha1 (cmd) > : <cmd >`
- Manipulate the number of each Elysium units
(*Medical, Military, Social, Spy...*)
- Units are stored in global variables, aka `.data` section



Pwn100 | Elysium

- Vulnerabilities:
 - Possible to add negative units
 - Path traversal in `get_informations`
 - Easy PIE bypass: leak `/proc/self/maps`
 - Cannot read the flag directly
 - `sscanf(input, "%[^:]:%[^\\n]", &sha1, cmd);`



Pwn100 | Elysium

- Straight-forward ROP then?
- `free(ptr1); free(ptr2);`
- Randomized Heap layout
- How to survive a `free`?
 - Point to a valid heap chunk
 - `free(NULL)`



Pwn100 | Elysium

- Exploit:
 - Leak `/proc/self/maps` to bypass PIE
 - Use units to craft fake heap chunks in `.data`
 - Overwrite `ptr1` and `ptr2` with the `.data` chunks
 - Use a `read/mprotect/jmp` shellcode ropchain
 - Launch the setuid «`reboot`» binary to get the flag

Pwn300 | ARPS-331

- Pcap + URL
- Custom HTTP methods
- Lame web interface



<https://www.youtube.com/watch?v=2efhrCxl4J0>

Pwn300 | ARPS-331

- Playlist
- Add movies
 - Local
 - Remote
- PCAP infos
 - ⇒ Rickroll



Pwn300 | ARPS-331

- LFI, eg `/proc/self/maps`
- Get module file, libc, apache config, etc.
- Type confusion local/remote remote \Rightarrow bigger

```
typedef struct {  
    char name[256];  
    char path[256];  
    char fmt[128];  
} localvid;
```

```
typedef struct {  
    char name[256];  
    char path[1024];  
    char fmt[128];  
} remotevid ;
```

Pwn300 | ARPS-331

```
179 void add_cassette(int location, const char * name, const char * path)
180 {
181     if(location == 0)
182     {
183         localvid * lvid;
184         lvid = malloc(sizeof(localvid));
185         if(lvid)
186         {
187             snprintf(lvid->name, 256, "%s", name);
188             snprintf(lvid->path, 256, "%s", path);
189             strcpy(lvid->fmt, " <source src=\\\"/?video=%s\\\" type=\\\"video/mp4\\\">");
190             playlist[INDEX].location = 0;
191             playlist[INDEX].vid = lvid;
192         }
193     }
194     else
195     {
196         remotevid * rvid;
197         rvid = malloc(sizeof(remotevid));
198         if(rvid)
199         {
200             snprintf(rvid->name, 256, "%s", name);
201             snprintf(rvid->path, 1024, "%s", path);
202             strcpy(rvid->fmt, " <source src=\\\"%s\\\" type=\\\"video/mp4\\\">");
203             playlist[INDEX].location = 1;
204             playlist[INDEX].vid = rvid;
205         }
206     }
207 }
```



Pwn300 | ARPS-331

- Confuse the type

```
303 int del_handler(request_rec *r)
304 {
305     apr_table_t * ARGVS;
306     const char *arg;
307     ap_args_to_table(r, &ARGVS);
308     arg = apr_table_get(ARGVS, "id");
309     if (arg)
310     {
311         int id = atoi(arg);
312         if ((id > 0) && (id <= INDEX))
313         {
314             playlist[id].location = -1;
315             return OK;
316         }
317     }
318     return HTTP_NOT_FOUND;
319 }
```



Pwn300 | ARPS-331

- Type confusion => Format string

```
242     int id = atoi(arg);
243     if ((id >= 0) && (id <= INDEX))
244     {
245         ap_set_content_type(r, "text/html");
246         if (playlist[id].location == 1)
247         {
248             remotevid *vid = playlist[id].vid;
249             sprintf(buf, player, id-1, id+1, vid->name);
250             ap_rprintf(r, "%s", buf);
251             ap_rprintf(r, vid->fmt, vid->path);
252         }
253         else
254         {
255             localvid *vid = playlist[id].vid;
256             sprintf(buf, player, id-1, id+1, vid->name);
257             ap_rprintf(r, "%s", buf);
258             ap_rprintf(r, vid->fmt, vid->path);
259         }
260         return OK;
```



Pwn300 | ARPS-331

YOUR CHALLENGE IS BAD

AND YOU SHOULD FEEL BAD

imgflip.com



Pwn300 | ARPS-331

- FORTIFY_SOURCE=2
- But...
- `ap_*intf` reimplements all formats
- ... including `%n`



Pwn300 | ARPS-331

- Debug Apache with eg one byte int3
- Analyze stack when FMT
- Overwrite SEIP with your ROP chain
`_libc_system`
`0xdeadbeef`
`"/bin/sh"`



Pwn300 | ARPS-331

- Create a pointer to SEIP on the stack
- Dereference the pointer %hn
- Double encode format string
- Increment pointer
- Etc.
- HTTP keep-alive



Issues | ARPS-331

- Apache module documentation
 - Custom methods howto ?
⇒ no results on stackoverflow 😞
- Originally 64bit
 - NULL bytes ? Not gonna work...



Issues | ARPS-331

- Multiple sessions in same process
 - Apache mpm-itk FTW
 - Double fork \Rightarrow isolate users per process
- Finished and validated 6h before start
 - Still plenty of time 😊



Pwn300 | interview

- POP3 server
- Hack into `sony-mailserver` in less than 60 seconds
- Credentials provided to each team, along with the SMTP server
- x64, Full RELRO, SSP, NX, PIE, FORTIFY_SOURCE



Pwn300 | interview

- POP3 101:
 - Simple mail retrieving service
 - Cannot open 2 sessions for a user
 - APOP, DELE, LIST, NOOP, PASS, QUIT, RETR, RSET, STAT, TOP, UIDL, USER
 - Guessed the vulnerability already?



Pwn300 | interview

- TOP :
 - read first `n` lines of an email
 - Internally using `realloc()`
- DELE :
 - Deletes an email
 - Doesn't actually remove the file until QUIT
 - Internally `free()` the `top_block->text` and `top_block`
- RSET :
 - Cancels any previous operation, unDELEtes files

```
typedef struct top_block {
    size_t size;
    size_t linecount;
    char *text;
    size_t header_size;
} top_block_t;
```

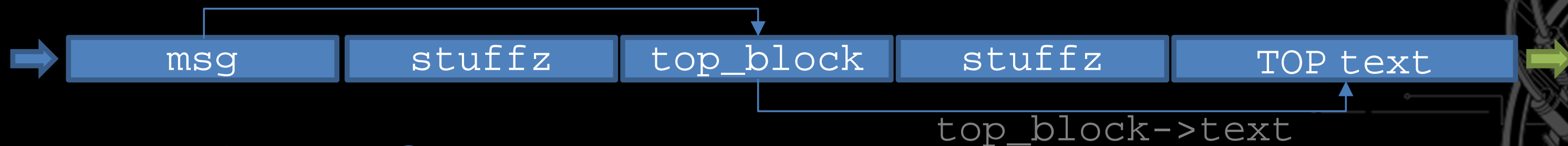
Pwn300 | interview

- **BUG: missing** `msg->top_block = NULL;`
- Use-After-Free
 - **TOP** to allocate a `top_block`
 - Free it using **DELE**
 - **RSET** to make it usable again
 - Manage to allocate data to overwrite the free chunk
 - **TOP** again to append data \Rightarrow **Write-What-Where**

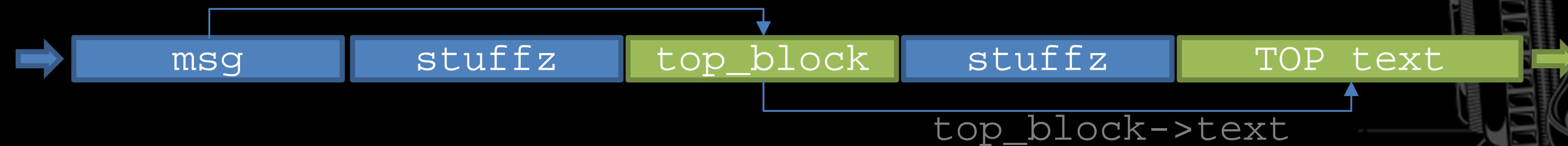


Pwn300 | interview

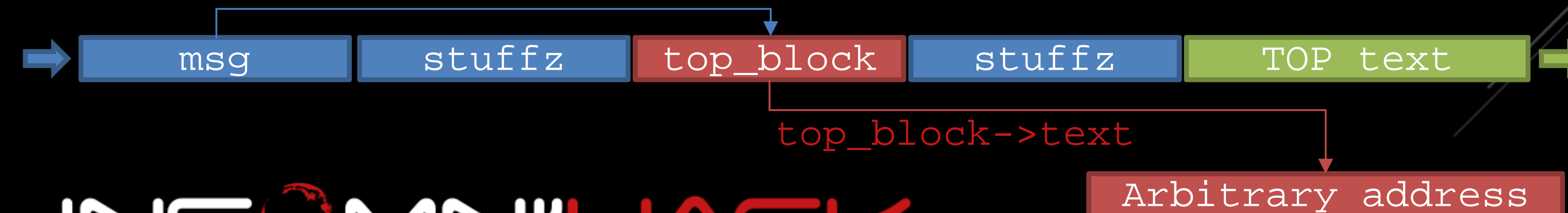
- TOP 0



- DELE ; RSET



- TOP 1




Pwn300 | interview

- Exploit part 1: leak pointers
 - Send 2 messages
 - TOP each message
 - DELE each message
 - RSET
 - TOP message 1 \Rightarrow leak a heap pointer
 - TOP message 2 \Rightarrow leak a libc pointer
 - Empty the mailbox for next part



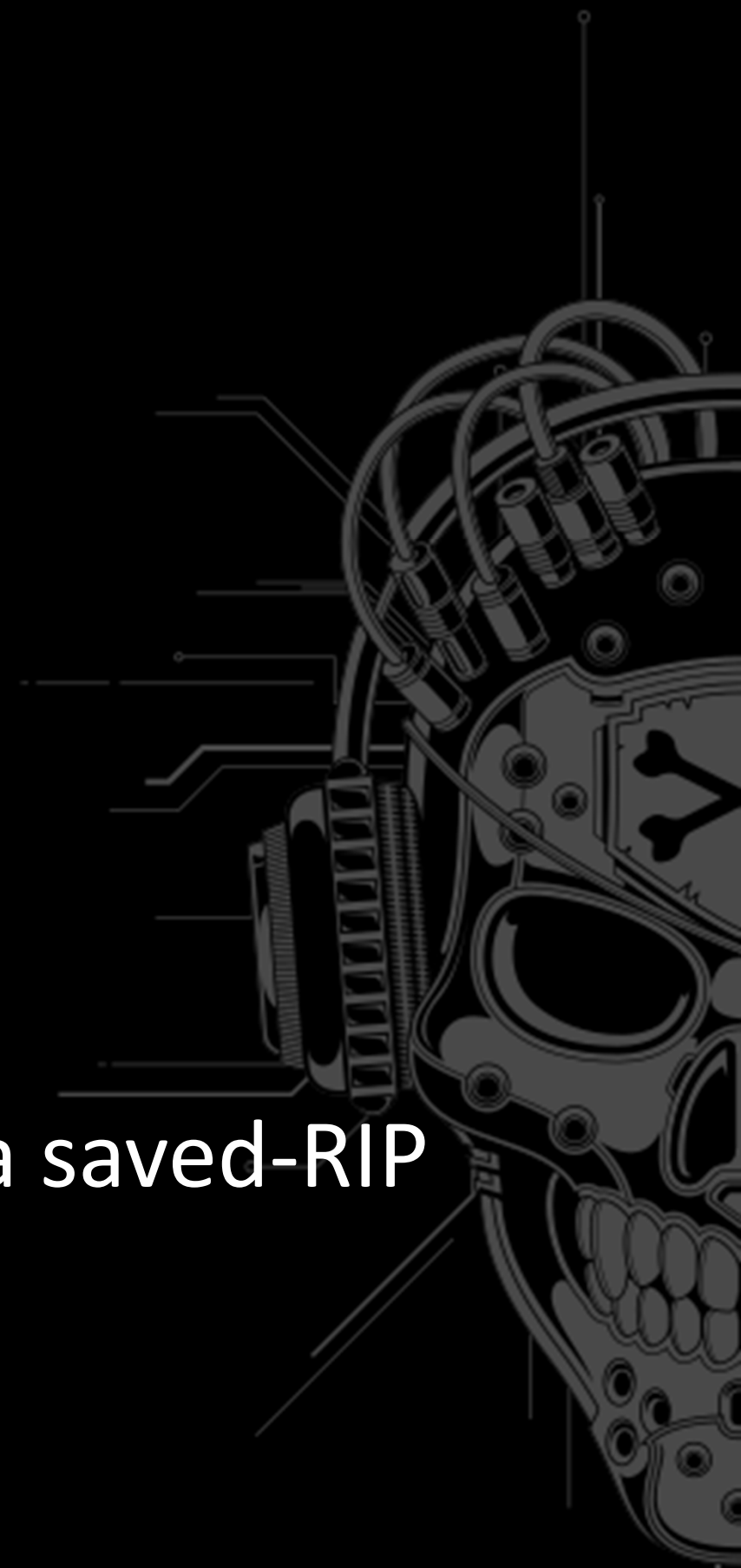
Pwn300 | interview

- Exploit part 2:
 - Craft a fake `top_block` in a message line of `~ sizeof(struct top_block)`
 - Send that message a few times
 - TOP then `DELETE` the first half of messages
 - TOP the second part to fill `free()`'d chunks
 - TOP last message of the first half
 -  `Write-What-Where` primitive



Pwn300 | interview

- Write-What, Where?
 - Full RELRO!
 - The hard way: overwrite the stack
 - Overwrite a file name in the heap with `/proc/self/maps`, then RETR it
 - Leak a portion of the stack, find offset to a saved-RIP
 - Write a ropchain at this offset



Pwn300 | interview

- Write-What, Where?
 - Easier: overwrite a libc pointer
 - Libc has many pointers that you can target
 - Not always easy to pivot to a ropchain
 - In this challenge: `__free_hook`
 - Overwrite with `&system`
 - `free("/bin/bash <&4 >&4")`



Pwn300 | interview

- Putting the pieces together



<https://www.youtube.com/watch?v=u1Ds9CeG-VY>



Conclusions

- Missing some easier challs
- Another CTF took place at the same time ☹️
- Few issues during the CTF, nothing critical
- Sources:
<https://github.com/Insomnihack/Teaser-2015>

Conclusions | Questions/Contact

- Questions ?
- Twitter:
 - @0xGrimmlin
 - @__awe

